



## CONDITIONS OF PLAY NT Championships

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**Controlling body:** Bowls NT  
**Event:** Northern Territory Championships

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### 1. Entry Conditions

#### 1.1 Affiliation

Open to all bowlers affiliated with Bowls Northern Territory and have not participated in any other State or Territory Titles in that seasonal year.

#### 1.2 Eligibility

As a condition of entry to compete in this event, all competitors must:

- 1.2.1 not be currently under disqualification or suspension by their Club, Bowls NT or Bowls Australia.
  - 1.2.2 satisfy the eligibility criteria of the NT Bylaws Clause 5.5.
  - 1.2.3 comply with all applicable Laws of the Sport, Domestic Regulations and policies of Bowl NT and Bowls Australia.
  - 1.2.4 Players within teams **do not** have to be affiliated with the same club.
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## 2. Event Structure

### 2.1 Disciplines

- 2.1.1 Singles – Open men and open women
- 2.1.2 Pairs – Open men and open women
- 2.1.3 Triples – Open men and open women
- 2.1.4 Fours – Open men and open women
- 2.1.5 Mixed Pairs-Open each pair must include one man & one woman

### 2.2 Competition format

The format of competition will be conducted by sectional play followed by knockout finals.

- 2.2.1 Sectional play entry numbers will determine the number of players/teams in each section.
- 2.2.2 Game points will be awarded as outlined in section 6.
- 2.2.3 Section winners will be placed into a knockout draw to progress through to the finals.
- 2.2.4 Where the number of teams entered is less than six (6) all teams shall play each other once only, (no final).

### 2.3 Match format

All events will be played in the traditional format.

- 2.3.1 Singles: Four bowls per athlete. 25 shots up (in excess of 25 will not count).
- 2.3.2 Pairs: Sectional Play - Four bowls per athlete 2x2,15 ends  
Knockout – Four Bowls per athlete 2x2,15 ends  
Round Robin – Four Bowls per athlete 2x2, 15 ends.
- 2.3.3 Mixed Pairs: Sectional Play - Four bowls per athlete 2x2,14 ends  
Knockout – Four Bowls per athlete 2x2,14 ends.  
A time limit of 2 hours & 30 minutes applies.
- 2.3.4 Triples: Sectional play – Two bowls per Athlete, 15 ends  
Knockout play – Two bowls per Athlete,15 ends  
Round Robin – Two bowls per Athlete 15 ends
- 2.3.5 Fours: Sectional Play - Two per athlete,15 ends.  
Knockout – Two bowls per athlete,18 ends  
Round Robin – Two bowls per athlete, 15 ends.
- 2.3.6 Finals Grand finals Pairs, Triples, and Fours – 18 Ends
- 2.3.7 Over 60's Singles: 21 shots up
- 2.3.8 Over 60's Pairs: 3 bowls per athlete, 15 ends

## **2.4 Late Arrival**

Any player/team arriving after the official start time, shall lose the right to play trial ends. Any player/team arriving at the rink of play more than 15 minutes after the official starting time shall forfeit the game and the points for that game. Should the competition have progressed to the knockout stage, the player/team shall not progress through to the next round.

## **2.5 Consolation Plate**

A consolation plate may be conducted in accordance with these Conditions for any event conducted in a “Knockout” format only.

## **2.6 Alterations to the format and length of games (Law 55.3.4)**

The Controlling Body reserves the right to alter the format, times of play and greens to suit local unforeseen circumstances, giving as much notice as practical.

Where a program is interrupted or cannot be completed due to inclement weather or local conditions, the Jury of Appeal may amend the format and length of games to achieve a result or postpone the event where an outcome cannot be achieved.

Artificial light - The game shall proceed under artificial lights, if necessary, to achieve a result.

## **2.7 Trial ends**

One trial end in each direction will be allowed for all games in accordance with Law 5.1. In trial ends players can use any combination of bowls taken from different sets.

## **2.8. Arrangement for practice**

Law 4 of the Laws of the Sport of Bowls will apply.

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## **3. Replacement Players and Substitutes**

**3.1** The pairs, triples and fours events shall be played throughout by the competitors whose names appear on the scorecard of the first game. Players may change formations prior to the start of the subsequent game. The Tournament Director must be notified of all changes. Players

will be required to complete the relevant paperwork regarding the adjustments made.

- 3.2** The team may call upon a substitute player to replace a pairs, triples or fours team member before the commencement of the event. Subject to clause 3.3 substitute players will not be allowed after the team's first match has been started.
- 3.3** Substitute player(s) will be permitted only with the prior approval of the NT Match committee under unforeseen and extenuating circumstances.

#### **4. Restricting Movement of Players During Play**

Prior to the start of each end, the following players will take their position at the mat-end of the green:

- ~ Pairs game: the leads
- ~ Triples game: the leads and seconds.
- ~ Fours game: the leads, and seconds.

On changeovers, the skips (in pairs, triples and fours) will move to the mat end together.

In Pairs, the leads must return to the mat end together prior to their third bowl.

After delivering their first bowl, players will only be allowed to walk up to the head under the following circumstances.

- 4.1** Singles game the opponents: after delivery of their third and fourth bowls.
- 4.2** Pairs game (each player playing four bowls)  
~the leads: after delivery of their second and fourth bowl  
~the skips: after delivery of their second and third bowls.
- 4.3** Triples game (each player playing two bowls)  
~ the leads: after delivery of their second bowl  
~ the seconds: after delivery of their second bowl  
~the skips: after delivery of each of their bowls.
- 4.4** Fours game (each player playing two bowls)  
~ the leads: after delivery of their second bowl  
~ the seconds: after delivery of their second bowl  
~the thirds: after delivery of their second bowl; and  
~the skips: after delivery of each of their bowls.

In exceptional and limited circumstances, a skip can ask that a player walks up to the head, or a player to the marker in singles, earlier than described above. If a player does not meet these terms, law 13 will apply.

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## 5. Delaying Play

If the umpire, either by their own observation or on appeal from one of the skips or the opponent in singles, decides that a player is deliberately delaying the delivery of the player's bowl:

- 5.1. On the first occasion the umpire will warn the player.
- 5.2. If the player commits the same offence a second time the end will be regarded as complete and the opponents of the offender will score as many shots as there are bowls in use by such opponent.
- 5.3. If the player offends a third time the game will be forfeited to the opponent.

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## 6. Scoring

### 6.1 Sectional and Round Robin play

Game points will only be awarded during sectional play, with points allocated as follows:

- 6.1.1 Three points for a win
- 6.1.2 One point for a tie

### 6.2 Knockout

Games points are not allocated to knockout matches as the winner automatically progresses to the next round in accordance with Law 28.1.

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## 7. Determination

### 7.1 Sectional play

The winner of the section will be the player/team with the most game points.

7.1.1 If game points are equal, they will be ranked by - highest net total shots (shots for minus shots against)

7.1.2 If game points and net total shots are equal, then the total shots for will be divided by the total shots against to calculate a percentage. The player/team with the highest percentage will be ranked higher in accordance with the Law of the Sport of Bowls Law 27.

The winner of each section will progress through to the knockout finals.

### 7.2. Knockout

The winner of each match will continue to progress through the knockout rounds. The winner of the final match will be declared the winner of that discipline.

### 7.3 Round Robin

The winner shall be determined by 7.1.1 and 7.1.2 above in accordance with the Law of the Sport of Bowls Law 27.

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## 8. Attire and Footwear

### 8.1 BA Logo Policy

As per the Laws of the Sport of Bowls, including Domestic Regulation 5. Footwear must adhere to Appendix A.2. Attire must adhere to Appendix A.3 and the BA logo policy. This policy is available on the Bowls Australia web site [www.bowlsaustralia.com.au](http://www.bowlsaustralia.com.au).

Failure to adhere to the BA Logo Policy will result in the offending player being given a verbal warning by the convening match umpire which will be lodged and recorded with the tournament director.

The offending player will then be provided up until the forfeit time of their subsequent game to comply with the BA Logo Policy. Failure to comply by this deadline will result in the offending player being disqualified and the game forfeited to their opponent.

8.2 The following additional uniform rule will apply for Bowls NT events: NT State sides uniforms and walkout shirts, interstate club or state uniforms, are not permitted to be worn during a Championship event.

## 9. Equipment

### 9.1 Stamp on bowls

Bowls NT does not require bowls to be re-tested and re-stamped every 10 years for Bowls NT Events. The World Bowls stamp on bowls used in any NT State Events is not required to be of a current or future year. If a player qualifies for an event under the control of Bowls Australia, Bowls Australia requires bowls to carry a stamp of a specified date or later and shall specify the required date.

### 9.2 Marking touchers

Spray chalk will be used to mark touchers in all Singles games and is the preferred method for marking touchers in all team games.

### 9.3 Bowls discs

Players may use bowls discs. These discs shall be used in accordance with Law 52.1.8. Dis-coloured or damaged discs must be replaced.

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## 10. Prohibitions

### 10.1 Anti-doping

Bowls Australia's [Anti-Doping Policy](#) shall apply. ASADA officials may carry out prohibited substance testing at the event. Any player identified by ASADA officials must undergo testing as requested.

### 10.2 Consumption of alcohol

The consumption of alcoholic beverages (defined as any beer, wine, spirit, spirit mixer or any drink containing alcohol) is not permitted by participating Players whilst a game or match is in progress. If a participating Player is observed to be consuming alcohol (other than a Player in a Team in a Side game whose Team has completed its game) by the Umpire he will warn the Player and advise his Skip, the Manager and/or the Controlling Body.

If the Player is found to be consuming alcohol on a second occasion the Umpire will immediately suspend him from play for the remainder of the day.

**Should the penalty be applied, NO replacement or substitute Player will be allowed for his Team.**

In a Team game, the game will be forfeited to their Opponents in accordance with Law 46.1, and in a Side game the Team will play one Player short in accordance with Law 46.2.2. In a singles game the game will be forfeited to the Opponent.

### 10.3 Smoking

Bowls Australia's [Smoke Free Policy](#) will be enforced during all days of the event, inclusive of the official practice day.

- a) The hosting club 's smoking policy must be adhered to at all times. Smoking is only permitted in designated smoking areas.
- b) Smoking shall be defined as having lit a cigarette, pipe, cigar, electronic nicotine delivery system (ENDS) including e-cigs, e-cigarettes and any other form of smoking device.
- c) For the avoidance of doubt, clause 10 shall apply to any player, umpire, measurer, law umpire, Member, visitor, spectator, or any other person, whether acting in an official Bowls NT capacity.

d) If a player is observed to be smoking in accordance with b) above the Umpire shall on the:

1. First Offence

Warn the player and advise the Skip, the Side Manager and/or the Controlling Body.

2. Subsequent Offence(s)

If the player is found to be smoking on a second occasion the Umpire shall immediately suspend him from play for the remainder of the game. Should the penalty be applied, no replacement or substitute player will be allowed for his team.

In a team game, the game will be forfeited to their opponents in accordance with aw 46.1, and in a side game the team will play one player short in accordance with Law 46.2.2. In a singles game the game will be forfeited to the opponent.

e) If the offender is an independent party (not associated with a person or a team participating in the game then in play), then the Controlling Body advises the licensee to take appropriate action.

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## 11. Jury of Appeal

A jury of appeal shall be appointed for the purpose of deciding upon any points not provided in the conditions of play, for dealing with any appeals from decisions made by umpires and/or the tournament committee, and generally for the purpose of exercising overall authority on behalf of Bowls NT.

In the event of an appeal during the playing of the event, such appeals shall be made in accordance with the Laws of the Sport of Bowls, and shall be directed the Jury of Appeal Rule 6F Rules for Competition.

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## 12. Trophies

Trophies shall be awarded to the winner and runner up of each discipline or as otherwise determined by the NT Match Committee.

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## 13. Regulations and Policies

### 13.1 Photography, Video and Live Streaming

Bowls NT reserves the right to use any photographs or video taken during this event for further promotional requirements. Private individuals cannot live stream any BowlsNT event without permission from the match committee.

Select matches at a BowlsNT event may be live streamed or broadcast through BowlsNT's chosen communications channel at the discretion of the Controlling Body.

### 13.2 Rules for Competition

Bowls NT Rules for Competition will be enforced during this event.

### 13.3 Laws of the Sport of Bowls

All other Laws, Regulations & Policies other than stated above shall conform to the Laws of the Sport of Bowls and Domestic Regulations for Australia, Crystal Mark 4th edition, as published in April 2023.

### 13.4 BA policies

All Bowls Australia and Bowls NT policies will be enforced during this event.

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